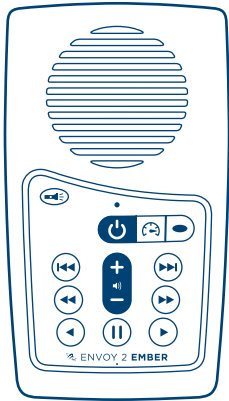
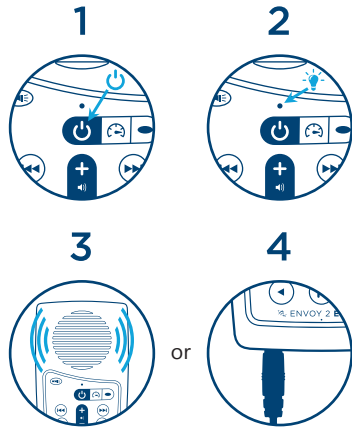


ENVOY 2 EMBER



EASY START

Press and hold the power button until the LED turns on. Envoy 2 Ember will beep once and start to play automatically.



1

TURNING THE PLAYER ON/OFF

Press on the front of the player for 2 seconds to turn the player on and begin playback mode (it will beep once). Press again for 2 seconds to turn the player off (it will beep twice).

¹While the player is on, a click on will perform a battery test. The LED will blink rapidly for 2 seconds indicating the remaining capacity (**Green**: 30-100%, **Yellow**: 10-29%, **Red**: 0-9%).

²When battery capacity drops to 0-9%, the LED will continuously blink **red**. Once the capacity drops to the minimum required for operation, Ember will turn itself off.

2

SELECTING A CHANNEL

Green

While playing audio from one Channel, a 2-second press on will navigate to the beginning of the next Channel (if present). If a microSD card is loaded, the player will beep once and navigate to the card. See "USING THE microSD CARD" section for details.

¹The LED is **green** while playback is from onboard memory, **red** when playback is from microSD.

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NAVIGATING DURING PLAYBACK

Each Channel is subdivided into one or more Sections, containing one or more Books, containing one or more Chapters.

Click to skip to the next Section within the current Channel.

Click or to jump backward or forward one Book. A 2-second press will skip up to 5 Books at a time. Press and hold¹ will continue until the first/last Book in the current Section is reached or the button is released.

Click or to jump backward or forward one Chapter. A 2-second press will skip up to 5 Chapters at a time. Press and hold¹ will continue until the first/last Chapter in the current Book is reached

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or the button is released.

Click or to jump backward or forward 20 seconds² in the current file. A continuous press¹ will perform a fast rewind/fast forward until the button is released or the beginning/end of the file is reached.

¹During press and hold, the LED will blink accordingly.

²The actual time skipped may vary slightly.

SPEED CONTROL

A click on will place the player in speed control mode, allowing you to adjust the speed for playback. The setting affects both onboard and microSD playback.

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While in speed control mode, a click on or will adjust playback speed. The LED will alternate **red** and **green** as you change the speed. A continuous press will decrease/increase until the minimum/maximum speed is reached.

To exit speed control and save the modified speed, click again. Pressing any other button will exit without saving changes.

To reset the speed to normal, enter speed control mode, then press again for 2 seconds. Player will return to playback mode.

¹While in speed control mode, a low beep is played every 10 seconds.

²Envoy 2 Ember will remember the modified playback speed even after it is turned off.

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LED TORCH

Use to control the LED Torch and its intensity. Each click will change the intensity as follows:

Low > Medium > High > OFF

Press and hold to turn on the Torch in high intensity. The Torch will stay on until the button is released.

¹The Torch may be used while other functions are active, or player is off.

EARPHONES

Insert an earphone or speaker plug into the standard 3.5mm stereo audio jack on the bottom of the player. The internal speaker will turn off and audio will be output to the earphone.

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Click or to lower or raise volume. The Envoy 2 Ember will always remember the last volume setting.

¹Whenever an audio device is disconnected, Ember will enter Pause Mode.

²Some earphones with built-in controls may not work properly.

PAUSING/ BOOKMARKING

Envoy 2 Ember supports a total of 7 playback bookmarks.

While in playback mode, click to enter Pause Mode (playback will suspend and the LED will blink intermittently).

A click on any of the buttons will resume playback from

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the bookmark previously associated with that button. If no bookmark is set, the player will beep 3 times.

A 2-second press on any of the buttons will set (or reset) a bookmark to the current audio position (player beeps once to confirm).

The default bookmark, which is used to resume playback when the player is turned on, may be set with a 2-second press on . This will work whether in Playback or Pause Mode and the player will beep 3 times to confirm.



To resume playback from Pause Mode, click .

¹If Envoy 2 Ember is paused for more than 15 minutes, it will beep twice and turn itself off.

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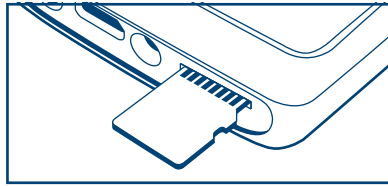
RESETTING THE DEFAULT BOOKMARK

To reset the default bookmark to the beginning of the messages, do the following:

1. While the player is on, click the  button.
2. Once in Pause Mode, press the  button for 2 seconds (player will beep once).
3. The default bookmark is now reset to the beginning. You may resume playback or turn the player off.


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USING THE MICROSD CARD




The Envoy 2 Ember can also play audio from a properly structured microSD card.

With the player facing you insert the card into the microSD card reader on the bottom of the player with the brass contacts showing until it snaps in place.

Once a card is loaded, press  for 2 seconds repetitively until the player beeps once.

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Playback will now begin from the card¹. Additional 2-second presses on  will eventually return to onboard playback.

¹During playback from microSD the LED is **red**.


To remove a card, gently push it in. The card reader will release and push it out so you can remove it. If the player was in playback mode from the card when removed, it will beep once and revert to the onboard memory.


You can view, format, and prepare a microSD card while loaded in the Ember's microSD card reader when the player is connected to a Computer using a USB to micro-USB cable. You may also do the same with the card loaded in a microSD adapter connected to a Computer or hub.

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CHARGING INSTRUCTIONS

With proper care, the Envoy 2 Ember's Lithium-Ion battery should perform well for several years. When shipped, the battery is only partially charged. Please **fully** charge the player before the first use following one of the charging methods below:

 For fastest charge, connect any standard "USB" charger (regulated +5VDC, minimum 300mA) to the micro-USB port on the player for about 2 hours¹ or until the LED stops blinking.²

 Plug player into any standard computer USB port using a "USB to micro-USB" cable for about 3 hours¹ or until the LED stops blinking.²

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 For solar charging, place the player with the solar panel facing bright sunlight for at least a full day¹. *When solar charging, there is no charge indication.*

¹Actual charge time will vary according to the power source and current battery capacity.

²While charging, the LED will blink according to the charge level (**Green**: 30-100%, **Yellow**: 10-29%, **Red**: 0-9%).

BATTERY CARE

- Avoid completely depleting the battery as this will shorten its overall lifetime and takes much longer to fully charge afterwards.
- If sunlight is the only means available

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for charging, it is recommended to leave the player in direct light *often* to keep the battery at least partially charged.

- When not in use and whenever possible, keep the player in a cool place, which will also help to preserve battery life.
- Before stowing the player for prolonged periods, make sure the battery is at least partially charged.
- If stored for *extended* periods, it is recommended to recharge the player at least every 6 months, to prevent the battery from losing its ability to recharge.
- Should the battery become defective and unable to accept a charge, it is still possible to operate the player using

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a USB cable connected to a computer or an electric charger. If sunlight is the only source for power/charging, please replace the battery.

CHARGING/ COMMUNICATION MODES

When connecting the Envoy 2 Ember to a computer, it can be done in one of two modes: charging or communication.

¹Changing to computer communication mode is essential to allow programming of the player.

Connecting a player to a computer for programming purposes:

Connect the player to a computer using


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a micro-USB SLS cable (for onboard/ microSD programming) or Standard micro-USB Data cable (for microSD programming only). The player will automatically enter *computer communication mode*².

²While in computer communications mode, the player will also be charging.

Connecting a player to a computer for charging purposes:

Connect the player to a computer using a micro-USB SLS cable, a Standard micro-USB Data cable or a Charge Only micro-USB cable.

- If connected via SLS/Data cable, and you want to disconnect from computer communication mode and continue charging your player, click  on the front of the player. If the player was on


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prior to connecting it to the computer, the player will return to playback mode.

- For the computer to recognize the player again, the player will need to be unplugged from the computer, and reconnected.
- Depending on the connection type, and the player's battery level, the LED will blink (indicating communication activity or charging level).
- Physically unplugging the player from the computer will stop the charging process.

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RESETTING PLAYER DEFAULTS


Resetting player defaults (listed below) is done by pausing the player and pressing  for 2 seconds. The player will beep 3 times and remain in Pause Mode.

- Default playback bookmark (to beginning)
- Volume level (to normal)
- Playback speed (to normal)

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PROBLEMS WITH THE PLAYER?

If the player will not turn on, please try the following:

1. Make sure the battery is charged according to CHARGING INSTRUCTIONS.
2. If the battery is OK, force a reboot of the player by holding  for about 10 seconds. The player should restart automatically.
3. If #2 fails, reset the player by gently inserting the end of a paper clip for a few seconds into the reset hole on the back of the player, just above the left-most screw holding the back panel. This is the same as disconnecting/

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reconnecting the battery. The player should restart automatically.

4. If none of the above succeeded, please contact your sales representative for support.

WARNINGS



- Care must be taken to set the volume at the lowest level that can be heard comfortably. Prolonged exposure to loud sound can cause gradual hearing loss.
- DO NOT expose player or battery to fire/extreme heat.
- Stop using player if you observe abnormal heat, odor, discoloration, leakage or deformation, especially near

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battery. Refer to a qualified technician for service.

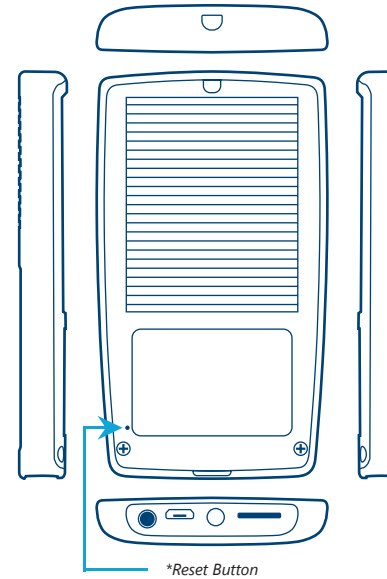
- If the battery is removed from the player, handle it with care. Keep the exposed battery out of reach of children. DO NOT burn, puncture, disassemble, or modify battery.
- If battery leaks, dispose of it carefully in accordance with all local laws. Wash any skin or clothing exposed to battery liquid and avoid swallowing or contact with eyes. In the case of swallowing or contact with eyes, seek medical care immediately.



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OTHER SIDES



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