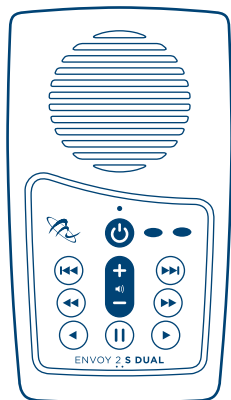


ENVOY 2 S SERIES

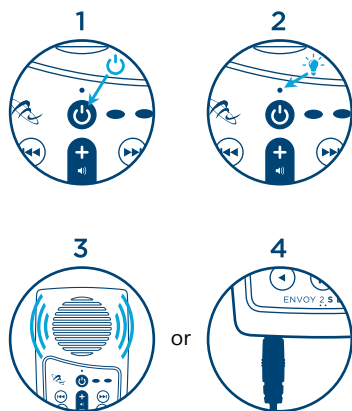
Models: S and S Dual



*S Dual model pictured

EASY START

Press and hold until the LED turns on. The player will beep once and start to play automatically.



1

	POWER
	SECTIONS (Click)/ CHANNELS (Press)
	VOLUME
	BOOKS
	CHAPTERS
	VERSES
	PAUSE/BOOKMARK

2

TURNING THE PLAYER ON/OFF

Press on the front of the player for 2 seconds to turn the player on and begin playback (it will beep once). Press again for 2 seconds to turn the player off (it will beep twice).

¹While the player is on, a click on will perform a battery test. The LED will blink rapidly for 2 seconds indicating the remaining capacity (**Green**: 30-100%, **Yellow**: 10-29%, **Red**: 0-9%).

²When battery capacity drops to 0-9%, the LED will continuously blink **red**. Once the capacity drops to the minimum required for operation, Envoy will turn itself off.

3

SELECTING A CHANNEL

BROWN¹ GREEN

While playing audio from one Channel, clicking on the second Channel¹ button will navigate to the beginning of the second Channel.

¹Applies to the S Dual model only.

NAVIGATING DURING PLAYBACK

Each Channel is subdivided into one or more Sections, containing one or more Books, containing one or more Chapters.

GREEN

While in the **Green** Channel, click to

4

skip to the next Section in the **Green** Channel. When in the **Brown** Channel¹, a click on will navigate to the beginning of the **Green** Channel.

BROWN¹

While in the **Brown** Channel, click to skip to the next Section in the **Brown** Channel. When in the **Green** Channel, a click on will navigate to the beginning of the **Brown** Channel.

A 2-second press on either Channel button will skip up to 3 Sections at a time in that Channel. When the last Section in the Channel is reached, an additional click will cause the player to loop back to the first Section.

Click or to jump backward or forward one book. A 2-second press will skip up to 5 books at a time. Press and

5

hold² will continue until the first/last Book in the current Section is reached or the button is released.

Click or to jump backward or forward one chapter. A 2-second press will skip up to 5 chapters at a time. Press and hold² will continue until the first/last Chapter in the current Book is reached or the button is released.

Click or to jump backward or forward *approximately* 20 seconds³. A continuous press² will perform a fast rewind/fast forward until the button is released or the beginning/end of the file is reached.

¹Applies to the S Dual model only.

²During press and hold, the LED will blink accordingly.

³The actual time skipped may vary slightly.

6

CROSS NAVIGATION

The S Dual model can be configured to implement Cross Navigation.

This means when the Envoy is playing a specific chapter from the **Green** Channel, a click on the button will navigate to the beginning of the very same chapter in the **Brown** channel. The converse is also true.

For Cross Navigation to work properly, there must be two complete Channel folders and those folder structures must mirror each other. There must be corresponding files in the Book folders on both sides.

In the case when a Chapter file is missing in the *other* Channel, when clicking the

7

desired Channel button, the player will beep and continue playback from the current position in the current Channel.

For details on how to implement Cross Navigation, see the rules for the 2.3 S and S Dual player in SaberCopy, or contact your sales representative for assistance.

EARPHONES, SPEAKERS AND VOLUME

Insert an earphone or speaker plug into the standard 3.5mm *stereo* audio jack on the bottom of the player. The internal speaker will turn off and audio will be output to the earphone.

Click or to lower or raise volume.

8

A continuous press on either button will lower/raise the volume until the minimum/maximum is reached or the button is released.

The player will always remember the last volume setting.

¹Whenever an audio device is disconnected, the player will enter Pause Mode.

²Some earphones with built-in controls may not work properly.


PAUSING/BOOKMARKING


The S series players support a total of **6** user-defined playback bookmarks.


While in playback mode, click to

9

enter Pause Mode (playback will suspend and the LED will blink intermittently).

A click on any of the  buttons will resume playback from the bookmark previously associated with that button. If no bookmark is set, the player will beep 4 times.

A 2-second press on any of the  buttons will set (or reset) a bookmark to the current audio position (player beeps once to confirm).

To resume playback from Pause Mode, click .



¹If the player is paused for more than 15 minutes, it will beep twice and turn itself off.

²Whenever the player is turned off playback will resume from the last position played (automatic last position bookmark).

10



RESETTING THE LAST POSITION BOOKMARK

To reset the last position bookmark to the beginning of the first (Green) Channel, do the following:

1. While the player is on, click the  button.
2. Once in Pause Mode, press the  button for 2 seconds (player will beep once).
3. The last position bookmark is now reset to the beginning. You may resume playback or turn the player off.

11

VOICING THE FIRMWARE


From Pause Mode, a click on the  and  buttons together will voice the player's current firmware revision.


You may also adjust the volume of the message while in Pause Mode.


CHARGING INSTRUCTIONS

With proper care, the player's Lithium-Ion battery should perform well for several years. When shipped, the battery is only partially charged. Please fully charge the player before the first use following one of the charging methods below:

12

 For fastest charge, connect any standard "USB" charger (regulated 5VDC, minimum 300mA) to the micro-USB port on the player for about 2 hours¹ or until the LED stops blinking.²

 Plug player into any standard computer USB port using a "USB to micro-USB" cable for about 3 hours¹ or until the LED stops blinking.²

 For solar charging, place the player with the solar panel facing bright sunlight for at least a full day¹. *When solar charging, there is no charge indication.*

¹Actual charge time will vary according to the power source and current battery capacity.

²While charging, the LED will blink according to the charge level (Green: 30-100%, Yellow: 10-29%, Red: 0-9%).

13

BATTERY CARE

- Avoid completely depleting the battery as this will shorten its overall lifetime and takes much longer to fully charge afterwards.
- If sunlight is the only means available for charging, it is recommended to leave the player in direct light *often* to keep the battery at least partially charged.
- When using electric chargers, make sure of the following:
 - Voltage must be 5v! Lower voltage may not charge the unit properly and a higher voltage may damage it.
 - Maintain standard micro-USB connectivity/polarity – do NOT use an adaptor!

14

- Maintain a stable power supply. An unstable power supply can cause surges that can damage the electronics.
- When not in use and whenever possible, keep the player in a cool place, which will also help to preserve battery life.
- Before stowing the player for prolonged periods, make sure the battery is at least partially charged.
- If stored for *extended* periods, it is recommended to recharge the player at least every 6 months, to prevent the battery from losing its ability to recharge.
- Should the battery become defective and unable to accept a charge, it is still possible to operate the player using

15

a USB cable connected to a computer or an electric charger. If sunlight is the only source for power/charging, please replace the battery.

CHARGING/ COMMUNICATION MODES

When connecting the Envoy to a computer, it can be done in one of two modes: charging or communication.

¹Changing to computer communication mode is essential to allow programming of the player.

Connecting a player to a computer for programming purposes:

Connect the player to a computer using a micro-USB SLS cable (for onboard


16

programming). The player will automatically enter *computer communication mode*².

²While in computer communications mode, the player will also be charging.

Connecting a player to a computer for charging purposes:


Connect the player to a computer using a micro-USB SLS cable, a Standard micro-USB Data cable or a Charge Only micro-USB cable.

- If connected via SLS/Data cable, and you want to disconnect from computer communication mode and continue charging your player, click  on the front of the player. If the player was on prior to connecting it to the computer, the player will return to playback mode.

17

- For the computer to recognize the player again, the player will need to be unplugged from the computer, and reconnected.
- Depending on the connection type, and the player's battery level, the LED will blink (indicating communication activity or charging level).
- Physically unplugging the player from the computer will stop the charging process.

RESETTING PLAYER DEFAULTS


Resetting player defaults (listed below) is done by pausing the player and pressing  for 2 seconds. The player will beep 3 times and remain in Pause Mode.

18

- Last position bookmark (to beginning of Green Channel)
- The 6 user-defined bookmarks (to unset)
- Volume level (to medium)

PROBLEMS WITH THE PLAYER?

If the player will not turn on, please try the following:

1. Make sure the battery is charged according to CHARGING INSTRUCTIONS.
2. If the battery is OK, force a reboot of the player by holding  for about 10 seconds. The player should restart automatically.

19

3. If #2 fails, reset the player by gently inserting the end of a paper clip for a few seconds into the reset hole on the back of the player, just above the left-most screw holding the back panel. This is the same as disconnecting/reconnecting the battery. The player should restart automatically.
4. If none of the above succeeded, please contact your sales representative for support.

WARNINGS



- Care must be taken to set the volume at the lowest level that can be heard comfortably. Prolonged exposure to loud sound can cause gradual hearing loss.

20

- DO NOT expose player or battery to fire or extreme heat.
- Stop using player if you observe abnormal heat, odor, discoloration, leakage or deformation, especially near the battery. Refer to a qualified technician for service.
- If the battery is removed from the player, handle it with care. Keep the exposed battery out of reach of children. DO NOT burn, puncture, disassemble, or modify battery.
- If the battery leaks, dispose of it carefully in accordance with all local laws. Wash any skin or clothing exposed to battery liquid and avoid swallowing or contact with eyes. In the case of swallowing or contact with eyes, seek medical care immediately.

21

OTHER SIDES

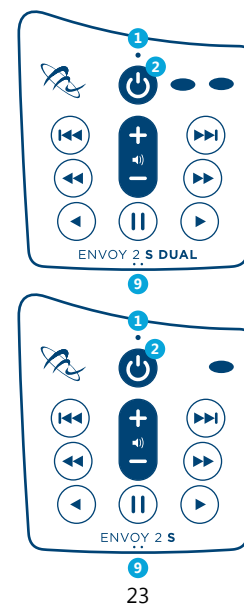
- 1 Status LED
- 2 Power button
- 3 Lanyard hole
- 4 Solar panel
- 5 Model code number¹
- 6 Reset button
- 7 3.5mm stereo audio jack
- 8 Micro-USB port
- 9 Model Identifier²

¹Envoy 2.3 example code shown. End of code indicates player version.

²Envoy 2.2 has two dots under the player name. Envoy 2.3 has no dots under the player name.

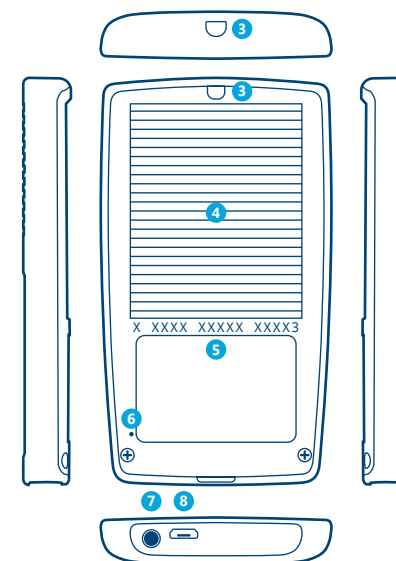
22

ENVOY 2 S SERIES KEYPADS



23

OTHER SIDES



24



© 2024 MegaVoice Ltd. Made in China

MV - Envoy 2 S Series - UM - 2.2 and 2.3 - A4 - Eng - 2024.12.05-1.0.4